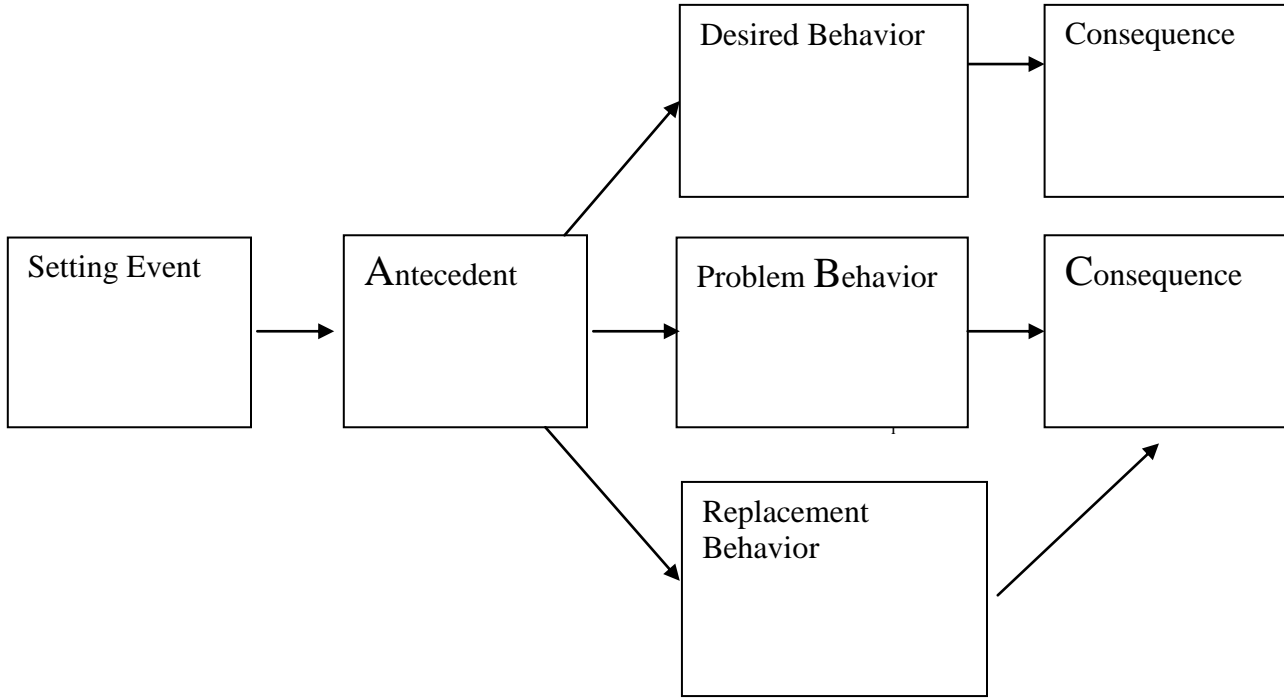


## COMPETING BEHAVIOR MODEL



Setting Event Strategies	Antecedent Strategies	Behavior Teaching Strategies	Consequence Strategies
<p><i>How can the context be changed?</i></p>	<p><i>How can the problem behavior be prevented?</i></p>	<p><i>What can be done to increase appropriate behaviors and/or teach replacement behaviors?</i></p>	<p><i>What will be done after a problem behavior occurs?</i></p> <p><i>What will be done after the desired/replacement behavior occurs?</i></p>

<sup>i</sup> Adapted from O'Neill, R.E., et.al (1997). *Functional assessment and program development for problem behavior: A practical handbook*. Pacific Grove, CA: Brooks/Cole.